CARLO ALBERTO IOCCO

BOARD-GAME DESIGNER
VIDEOGAME PROGRAMMER

PERSONAL PROFILE

My greatest passion is gaming in all its forms. Starting from video games to board games, I try to analyze both how they work and their impact on the world

Date of birth: 07/15/1995

PROFESSIONAL SKILLS

- JAVA (Android)
- UNITY
- C#
- CSS/HTML/JAVASCRIPT
- SONY VEGAS
- TABLETOP SIMULATOR
- PHOTOSHOP / GIMP

PERSONAL SKILLS

Creativity
Critical Judgment
Analysis skills
Team work

CONTACTS

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E1: carlo.iocco@unimi.it
E2: carloalberto.iocco@gmail.com

SOCIAL

Facebook: Carlo Alberto Iocco
Instagram: @hub_iocco

PORT-FOLIO

WORK EXPERIENCES

UNIVERSITY RESEARCHER - BOARD GAMES AND COLOR BLINDNESS GAME4CED
Università degli studi, Milan | 01/03/2024 - Current

- Analysis of accessibility solutions used in the world of modern board games
- Analysis of visual simulation systems of color blindness
- Design, prototyping and playtesting of board games that can serve as an initial screening for the recognition of colorblind subjects
- Design, prototyping and playtesting of board games that can help understand the problems related to color blindness

VIDEOGAME AI PROGRAMMER - SOUL OF ANKIRIL
Tambù Srl | 08/05/2022 - 20/05/2023

- Study of the state of the art concerning the AI of digital Videogames and Board-Game Actual
- Design of the actual AI
- Implementation of AI (C#)
- Drafting of technical/design documentation
- Playtests

COMPUTER TRAINER
Fondazione Mondo Digitale | 01/09/2020 - 01/03/2022

- Preparation of slides and materials to be used in class
- Lectures on new technologies (AI, Marketing, Unity, etc.)

EDITOR AND VIDEOMAKER
CineWriting / GameWriting / iCrewPlay | 15/05/2017 – 15/05/2020

- Elaboration of informative articles about films, TV series and videogames
- Writing original video game reviews

EDUCATION AND TRAINING

- MASTER'S DEGREE IN COMPUTER SCIENCE - VIDEOGAME DESIGN COURSE
  Università degli studi di Milano [01/10/2019 – 19/04/2023]

- THREE-YEAR COURSE IN COMPUTER SCIENCE FOR DIGITAL COMMUNICATION
  Università degli studi di Milano [01/10/2015 – 17/10/2019]

- BOARD-GAME DESIGN MASTERCLASS
  Tambù Srl [19/09/2022 – 04/04/2023]

- LABORATORIO DI PLAYTEST E SVILUPPO BOARD GAME
  Bianconiglio [01/09/2022 – 01/12/2022]

- WORKSHOP PRATICO DI BOARD GAME DESIGN
  Tambù [01/09/2020 – 01/12/2020]

I authorize the processing of my personal data pursuant to Legislative Decree 196 of 30 June 2003 and art. 13 GDPR

Date: Signature: